Description of Requirement	Story Points	Priority	Sprint No.
Branding, Name and Logo	1	1	
Administration/Housekeeping	1	2	
Research Netcode for P2P	8	3	
Research Netcode for P2AI	5	4	
Character Design	1	5	
Player Controls	2	6	
World Map	3	7	
Webpage	2	8	
Turn exchange	3	9	
Repeatable game sequence	2	10	
Introduction Scene	2	11	
Ending Scenes	1	12	
Written Dialogue	2	13	
GUI	2	14	
Menu/Settings	1	15	
Leaderboards	2	16	
Boss Al	5	17	
Surroundings AI	8	18	
Netcode P2P	5	19	
Netcode P2AI	8	20	
Art	8	21	
Animation	8	22	
Rules	3	23	
Voiceover	1	24	
Background Music	2	25	
SFX	2	26	
Character Customization	5	27	
Porting the game to a raspberry pi	5	28	
Multiplayer input with controllers	8	29	
	Branding, Name and Logo  Administration/Housekeeping Research Netcode for P2P Research Netcode for P2AI Character Design Player Controls World Map Webpage Turn exchange Repeatable game sequence Introduction Scene Ending Scenes Written Dialogue GUI Menu/Settings Leaderboards Boss AI Surroundings AI Netcode P2P Netcode P2AI Art Animation Rules Voiceover Background Music SFX Character Customization	Branding, Name and Logo  Administration/Housekeeping Research Netcode for P2P Research Netcode for P2AI  Character Design Player Controls World Map Webpage Turn exchange Repeatable game sequence Introduction Scene Ending Scenes Written Dialogue GUI Menu/Settings Leaderboards Boss AI Surroundings AI Netcode P2P Netcode P2AI Art Animation Rules Voiceover Background Music SFX Character Customization  1  Administration/Housekeeping 1  Research Netcode for P2P Research Netcode P2P Research Ne	Branding, Name and Logo       1       1         Administration/Housekeeping       1       2         Research Netcode for P2P       8       3         Research Netcode for P2AI       5       4         Character Design       1       5         Player Controls       2       6         World Map       3       7         Webpage       2       8         Turn exchange       3       9         Repeatable game sequence       2       10         Introduction Scene       2       11         Ending Scenes       1       12         Written Dialogue       2       13         GUI       2       14         Menu/Settings       1       15         Leaderboards       2       16         Boss AI       5       17         Surroundings AI       8       18         Netcode P2P       5       19         Netcode P2AI       8       20         Art       8       21         Animation       8       22         Rules       3       23         Voiceover       1       24         Background Musi